

CHALLENGE

YOUR VOICE.

YOUR IDEAS. YOUR IMPACT.

DESIGN BETTER FUTURES, TOGETHER.

Organised by



An initiative of

SCHOOL OF



LEARNING
BY DESIGN

In partnership with



GET STARTED WITH CHALLENGE Y!

It can feel hard to make friends, and even harder to make everyone feel included. Strong friendships help us cope with difficult times and get back on our feet. They can fill our days with comfort, hopes and joy. Let's design ways to bring one another closer together and create connections that last!

Why Join Challenge Y?


Challenge Y isn't just another competition —it's a space to build skills that will help you collaborate, innovate and problem-solve, and to design solutions that can create real impact for Singapore. Work in a team to take on a real-world, national challenge and co-design new ways of connecting with others that could reduce loneliness and build a greater sense of belonging for everyone!


In partnership with the Ministry of Social and Family Development (MSF), DesignSingapore Council is delighted to present a design platform for young people and adults across Singapore to design together, in tackling an issue that people everywhere struggle with: feeling disconnected with others, even in a digitally connected world.


Through Challenge Y, you'll learn how to create solutions to important, and complex issues like this, and with these skills you can go on to use them to solve other challenges you care about, too. We genuinely believe that when you have the skills to problem-solve with design, you are unstoppable!

Move beyond the theories and frameworks and build practical skills to create the changes you want to see in the world. Challenge Y exists to empower YOUThs to co-design with others, to create positive outcomes.

In this year's edition of Challenge Y, YOUThs will come together with educators and/or parents to embark on a creative journey to explore how to develop ideas that are relevant, innovative, desirable, and which can become real solutions that make a difference in the world around them. Learning as equals and alongside one another, all participants will get to:

 **Unlock the power of design:** Learn how design-led approaches can solve real-world problems in fun and innovative ways.

 **Be a changemaker:** Develop empathy and collaboration skills to tackle real challenges with other youths and adults, with the chance to have your solutions implemented & make a difference in peoples' lives.

 **Boost your creative confidence:** Boost problem-solving abilities, creativity, and resilience so you feel confident to take on anything that comes your way!

Challenge Theme

The theme for Challenge Y is about connecting beyond differences, helping everyone feel included, and building friendships that can thrive.

Who is this for?

Open to students from all schools in Singapore, aged 7 to 18. **Each team will require one (1) or up to two**

(2) adults co-designing with students and learning as equal.

Bring your ideas to life in fun, hands-on workshops with the School of X.

- Test, tweak, and level up your ideas with expert guidance from professional designers in design thinking;
- You will get not one but **three (3) workshops** and earn a certificate of participation from the [School of X](#); and
- Your submission will be reviewed by industry judges, and if your project is shortlisted, you will have an opportunity to showcase your project and be profiled in early November. Some projects may have the opportunity to progress further.

Timeline

- **Submission of Registration Form:** 5 June 2026 (Fri), 11.59pm(SGT)
- **[Virtual] Workshop I:** 9 July 2026 (Thu), 2.30pm to 4pm
- **[Physical] Workshop II:** 27 July 2026 (Mon), 2.30pm to 5.30pm **OR** 3 August 2026 (Mon), 2pm to 5pm
- **[Physical] Workshop III:** 17 August 2026 (Mon), 2pm to 5pm **OR** 27 August 2026 (Thu), 2.30pm to 5.30pm
- **[Physical] Consultation and Coaching Session:** 8 September 2026 (Tue) **OR** 10 September 2026 (Thu), between 2pm to 5.30pm (*each team can sign up for one session, which will be held for 30 minutes*).
- **Project Submission:** 29 September 2026, 11.59pm (SGT)
- **Showcase for shortlisted entries:** 5 November 2026 (*tentative date*)

How to Sign Up?

- Gather your crew of up to six (6) members, including educators or parents, and take on the challenge together. Each team must have one (1) or up to two (2) adults co-designing with students and learning as equal.
- Each school can register up to **two teams**.
- Submit registration form by **5 June 2026, 11.59pm (SGT)**.
- Spots are limited and allocated on a **first-come-first-served** basis. Successful registration will be notified via email.

**Join us and be part of
a movement that's
shaping the future
with bold ideas and
your perspectives!**

